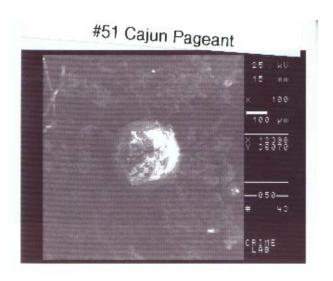
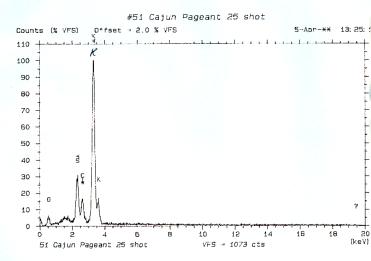


#51 Cajun Pageant 25 shot

25 shot





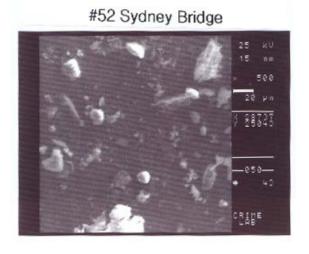


- **●** Pyrotechnic effect:
- Contents of unburned device: yellow=Si,Al,K,Ti,Fe red=Cl,K,Al,Mg,S,K,Ba purple=Al,Cl,K,Mg,Si,S,K,Ba orange=Si,Al,Mg,K,Cl,Fe,Ti orange=Si,Al,K,Ca,Fe,Ti,Mg off-white=Si,Al,K,Ti,Fe,Mg gray1=Ca,Si,Al,K,S,Fe,Ti,Mg gray2=Al,Cl,K,Mg,Sr,Ba,Zn clear=Si,Mg,Cl,Al,S,Ca black=Al,K,Mg,Cl,Si,S
- **♦** Automated GSR run of burned residue found: few Pb,Ba
- **Morphology** BSE/SEM: nothing significant
- Contents of burned residue: K,S,Cl K,Cl,Si,Mg,S K,S K.Cl Mn,Fe,K,Ca,Ni

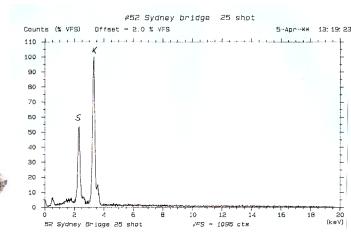


#52 Sidney Bridge

25 shot







- **●** Pyrotechnic effect:
- **Contents of unburned device**: orange3=Si,Al,Fe,K,Ti,Mg orange2=Si,Al,Fe,K,Ti orange1=Mg,Al,Pb,K,Ba,Cu gray5=Al,Cl,K,Pb,Ba,K,Si,Fe,Zn gray4=Cl,K,Sr,Mg,Al,Sr gray3=K,Mg,Al,S,K,Ba,Cl,Cu gray2=Al,K,Cl,S,Ba gray1=Cl,S,K,Cu black2=K,S,Si,Al,Mg black1=Cl,K,Al,Pb,K,Si,Fe,Zn
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: nothing significant
- **6**[™] **Contents of burned residue**: Al,Si,K,Fe K,Cl,S,Si,Al K,S Ba,K,S,Cl Pb,K K,S,Si Fe,Si,Al,K,S



#53 Wheel of Fortune



- Pyrotechnic effect: Whistles, colored sparks while spinning, five parts
- **6**[™] **Contents of unburned device**: white=K,Cl orange chunk=Si,Al,Fe,K,Ti gray=Mg,Al,Cl,Ba,K black=K,Si,Al
- **♦** Automated GSR run of burned residue found:
- **6**[™] Morphology BSE/SEM:
- **6**[∞] Contents of burned residue:



#54 Wheel of Vegas



- Pyrotechnic effect: Whistles, colored sparks while spinning, four parts
- **Contents of unburned device**: orange=Si,Al,Mg,K,Fe,Ti off-white=K,Cl,Si gray1=K,Cl,Sr,K,Mg gray2=Mg,Al,Sr,Cl,K,Ba
- **♦** Automated GSR run of burned residue found:
- **6**[™] Morphology BSE/SEM:
- **6**[∞] Contents of burned residue:



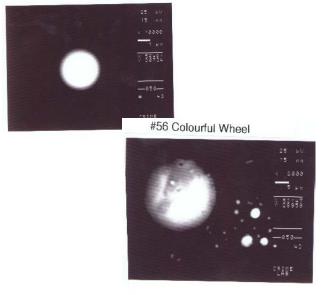
#55 Wheel of Luck



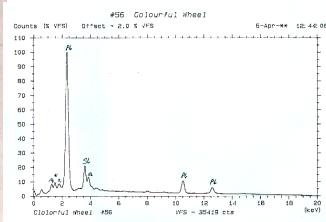
- Pyrotechnic effect: whistles, colored sparks, while spinning, four parts
- **♦** Contents of unburned device:
- Automated GSR run of burned residue found: none
- **Morphology BSE/SEM**: nothing significant
- **Contents of burned residue**:K,Cl K,C Cl,Al,Si K,S Fe,Cl,K Sr,Ba,Cl,K,Al,Mg Sr,K,Cl,Mg Si,Ti,Fe,Al,Ca Ba,Al



#56 Colourful Wheel





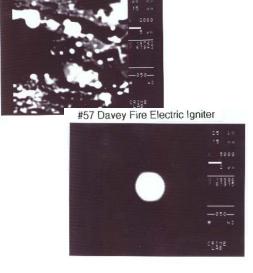


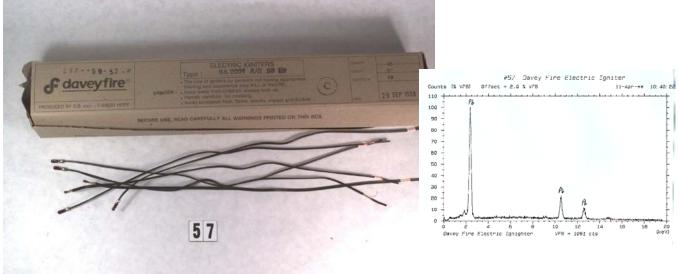
- Pyrotechnic effect: long lasting sparks from spinning wheel
- **●** Contents of unburned device:
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: several small spheroid bright particles
- **Contents of burned residue**: Pb,Sb Pb,Sb,Fe Ba,Mg,Al,Si,K,Ca,Fe Ba,S,Al,Si,Ca,K Ba,Al,S Si,Al,Mg,K,Ca,Fe,S K,Mg,Al,Si,S,Ba Pb,Sb,Mg,Al,Fe,Si Ba,Al,Mg Ba,Al



#57 Davey Fire Electric Igniter

igniter





- **▶ Pyrotechnic effect**: quick poof igniter end
- **6**[∞] **Contents of unburned device**: orange=Pb red=P,Ca,Si brown=Pb,Mg
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: many small 5 um bright spheroid particles
- **♦** Contents of burned residue: Pb Pb Pb Pb

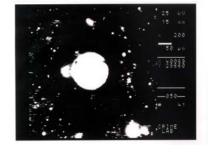


#58 Gold Sparklers

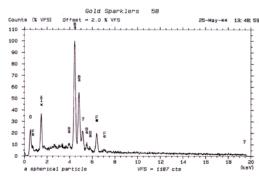
sparkler



GOLD SPARKLER 58





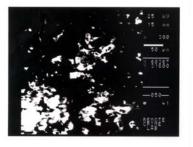


- **Pyrotechnic Effect:** sparks emit from hand held metal stick
- **Contents of unburned device**: gray = Al,Ba,Fe,Si,Cl,K
- Automated GSR run of burned residue found: Ba particles
- **Morphology** BSE/SEM: numerous spheroid particles of all sizes
- **6 Contents of burned residue**: Ba,Al Fe Fe,Al Ba,Al,Fe Fe

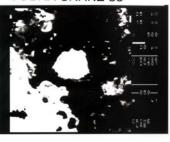


#59 Cobra Black Snake

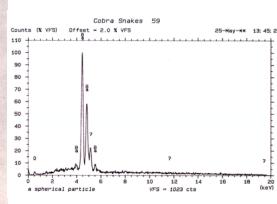
snake



COBRA SNAKE 59





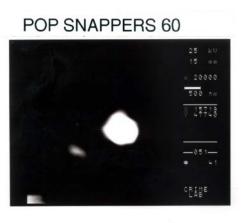


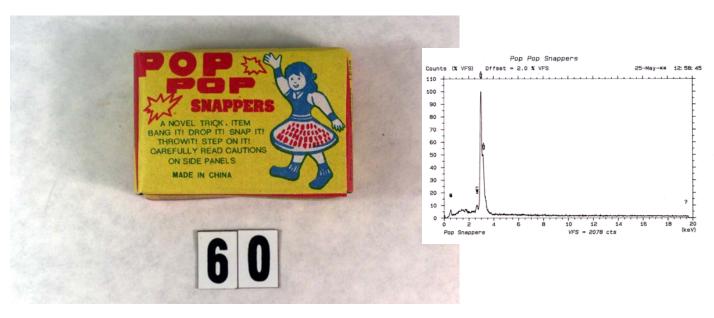
- **Pyrotechnic effect**: compressed black tablet burns at surface to leaves long trail of snake-like soot
- **Contents of unburned device**: black = Ba,S,As,Ca Si
- **♦** Automated GSR run of burned residue found: Ba particles
- **Morphology** BSE/SEM: many bright not round particles
- **6**[™] Contents of burned residue: Ba Ba,S



#60 Pop Pop Snappers

snaps





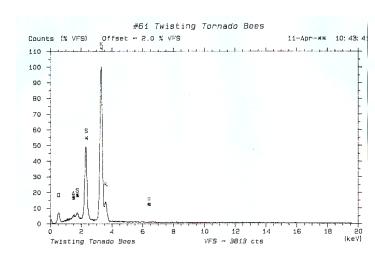
- Pyrotechnic effect: small pop on contact with ground
- **6 Contents of unburned device**: rock = Si,Al,Ag,K,Fe,S
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: can find 1um round particles
- **6**[™] **Contents of burned residue**: Ag,Cl Ag,Al,Si,Cl,Fe Ag



#61 Twisting Tornado





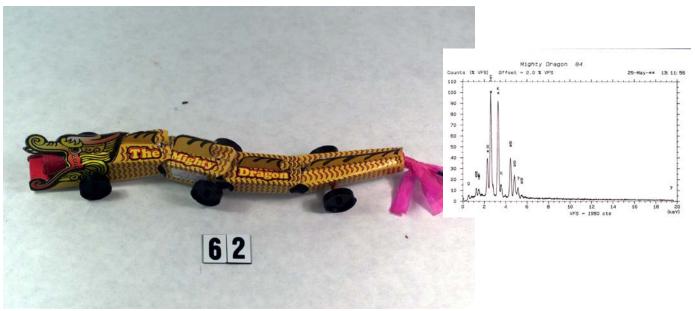


- Pyrotechnic effect: spins and sparks, can jump into air in any direction
- **Contents of unburned device**: yellow=Si,Al,K,Fe,Ti,Mg gray=Al,K,Mg,Si,Fe,Zn clear=Si,Al,K,Ca black3=K,Si black2=K black1=K,S,Al,Si
- Automated GSR run of burned residue found: none
- **Morphology BSE/SEM**: none
- **6 Contents of burned residue**: K,S,Si,Al K,S,Si,Al,Fe K,S Al,Si,K,Fe Si,Al,Fe Al,S,K



#62 The Mighty Dragon





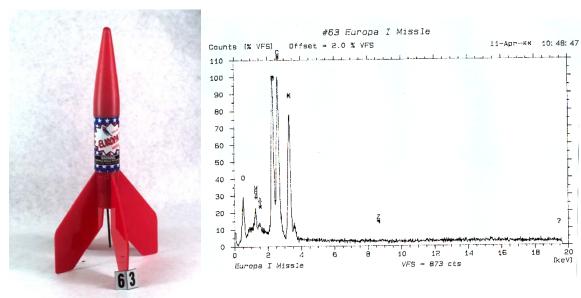
- **Pyrotechnic effect**:bright sparks and flame with red and green mixed in while moving
- **Contents of unburned device**: gray1 = K,Cl,Ti,Si,Mg,Al,Fe white1 = Mg,Si,Cl,Ca,K,Al,Fe gray2 = K,Cl,Mg,Al,Si
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: bright masses
- **6[™] Contents of burned residue**: Cl,K,Ba,S,Al,Mg Al,Ba,Cl,Mg,K Si,Cl,K Cl,K Ba,S,Cl,K Ba,Al,S,Cl,K Pb,Cl,K Ba,Al Ba,Mg,Al,Cl,K



#63 Europa I Missile

rocket





- **Pyrotechnic effect**: flys extremely high and expodes with shower of sparks
- **Contents of unburned device**: off-white=Al,Si,K,Ca,Fe,Ti,Cu,Zn gray3=Al,S,Pb,Cl,K,Fe gray2=K,S,Mg,Al,Si,Ba gray1=S,K,Mg,Al,K,Ba black=S,K,Si beige=Mg,Cl,Al,Si,K,Ti
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: few 1-5 um round particles
- **Contents of burned residue**: Ca,Mg,S,Cl,Si Cl,Mg,K,S,Ba Cl,K,S,Mg,Al S,K Pb,Sb,K Ba,K,Al

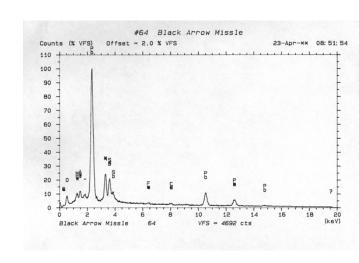


#64 Black Arrow Missile

rocket







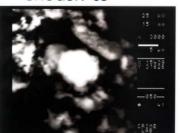
- **Pyrotechnic effect**: flies high and explodes with shower of sparks
- **●** Contents of unburned device:
- Automated GSR run of burned residue found: can find Sb, Pb
- **Morphology BSE/SEM**: several small spheroid particles
- **Contents of burned residue**: Pb,K,Sb,Mg,Al Ba,Mg,Al,K,S K,S Ba,S,Al,Mg Pb,K,Si,Mg Ba,S,K Ba,Al Ba,Al,Mg,S,K K,Pb



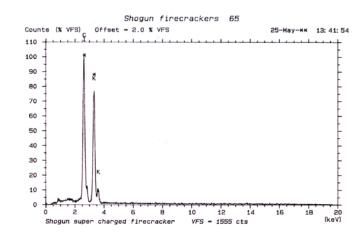
#65 Shogun Super Charged Flash-light

Firecrackers









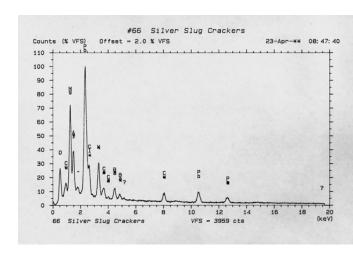
- Pyrotechnic effect: loud explosion
- **Contents of unburned device**: off-white = Mg,Cl,Ca,Si,Al,S silver = Al,Cl,K,Si,Mg,S
- Automated GSR run of burned residue found: none
- Morphology BSE/SEM: many bright not round particles
- Contents of burned residue: Ca,Si Al,Si K,Cl K,Cl,S,Ca Al Al,K,Cl K,Cl,Al,Si,S



#66 Silver Slug Cracker







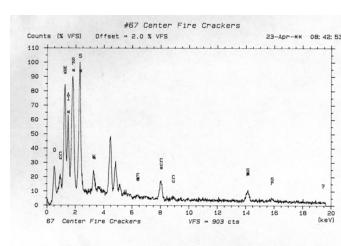
- **Pyrotechnic effect**: no more than a firecracker
- **Contents of unburned device**: red=Mg,Cl,Si off-white=Mg,Si,Cl gray2=K,Si,Cl gray1=Al,Mg,Ba brown2=Cl,Mg,Sr,K,Al brown1-Mg,Al,Pb,Cu,K
- **♦** Automated GSR run of burned residue found: some Ba,Pb
- **Morphology BSE/SEM**: few spheroid particles
- **Contents of burned residue**: Pb,Mg,Al,K,Ca,Ba,Cu Pb,K,Mg Ba,Al,Mg,S,Ca K,S,Cl,Mg,Si,Al Mg,Si,Cl K,Ca,Si,Mg,Al,S Ca,Si Al,Ca,Pb K,Ca,Cl Ba,K,S Pb,K,Cu Pb,Ca,Cu Cu,Pb,Ca,K Mg,Cl K,Ca



#67 Center Fire Cracker







- **♦ Pyrotechnic effect**: no more than a firecracker
- **Contents of unburned device**: black=K,Si off-white=Mg,Si,Cl,Ca red=Mg,Si,Cl,Ca
- Automated GSR run of burned residue found: none
- **Morphology BSE/SEM**: nothing significant
- **Contents of burned residue**: S,Sr,Al,Cu,K,Mg,Fe,Ba Cu,Al K,Cl Mg,Al Al,Sr,Cu,S,K K,Cl,Ca,Si Cu,S Mg,Si Cu,Ba Ma,Al,S,K,Cu Cu,K,S,Si,Mg,Al Ba,K,S Cu,S,Mg,Al



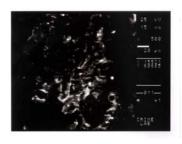
#68 Black Cat Firecracker



- **♦ Pyrotechnic effect**: loud explosion
- Contents of unburned device: orange=Si,Al,Fe,K,Ca,Ti,Cl off-white=Mg,Ca,Si,Cl,Ca,Al gray=Al,Cl,K,Si,Mg black=S,Si,Al,Mg,K,Fe
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: can find 5um spheroid particles
- **Contents of burned residue**: Al,Cl,K Cl,K Mg,Cl,Al,Si Mg,Cl,K,Ca Ba,Si,Cl,K Si,Ca,Al,K Al,Si,K,Cl,Fe,S Ca,Mg,Al,Si,Cl,K,S,Fe K,Ba,Cl,S,Ca,Mg,Al,Si Sn,Fe,Al,Cl

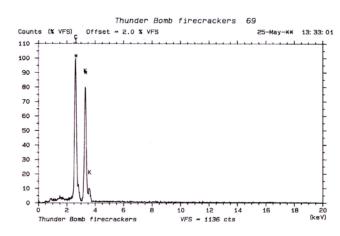


#69 Thunder Bomb









- **♦ Pyrotechnic effect**: loud explosion
- **Contents of unburned device**: gray2 = Al,Cl,K,Si,S,Ca,Fe gray1 = Al,Cl,K,S,Fe
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: can find 2um spheroid particles
- **Contents of burned residue**: K,Cl K,Cl,Si,Mg,Al Cl,K Cl,K,Al,Si Ba,S Fe,Si Ca,S Cl,K,Ca Cl,K,Mg Fe

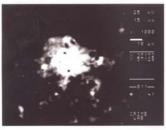


#70 Jumping Jack Firecracker

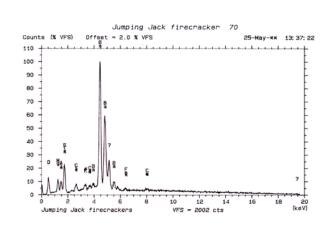
small firecracker



JUMPING JACK 70







- **▶ Pyrotechnic effect**: string of ground explosions
- **Contents of unburned device**: black1 = K,Si,Al,Mg,Cl,S,Fe red = Sr,Al,Mg,Cl,K,Fe gray = Mg,Al,Ba,Cl,K orange = Si,Al,Fe,Mg,K,Ba,Cl white = Mg,Ca,Cl,Si
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: bright masses
- Contents of burned residue: Sr,Cl,K,S Sr,Mg,Al,Si,Cl,K,Ba,Cu Cl,Ba,Si,S,Ca,Mg,K Al,Ba,Mg,K,Ca,Si K,Cl,S,Si Ba Ba,Ca,Sr,Cl Cl,K,Ba Ba,Ca,Cl,Mg,Al Ba,Mg,Al,Si,Cl,K Ba,Cl,K Si,Ca



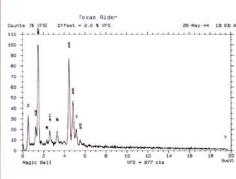
#71 Texas Rider



TEXAS RIDER 71







- Pyrotechnic effect: red and green sparks then whistle out of back then red and green sparks then whistles
- **Contents of unburned device**: orange = S,K,Mg,Na,Cl,Si white = K,Cl,Mg,Si black = K,Cl,Si,Al,Mg off-white = Sr,Al,Cl,K,Mg gray = Ti,Al,K
- Automated GSR run of burned residue found: none
- **Morphology BSE/SEM**: can find 100um round particles
- Contents of burned residue: Cl,K Al,Ba,Mg,S,Cl,K Cl,K Ba,Cl,K,Al Pb,Si,K,Ca Pb,Bi Ba Zn



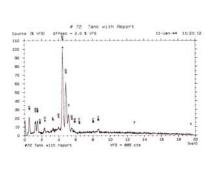
#72 Tank With Report

ground device





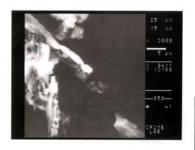


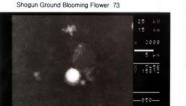


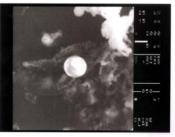
- Pyrotechnic effect: shoots sparks and moves on ground then shoots an explosion
- **Contents of unburned device**: red=Mg,Al,Si,Cl,Ca,Fe off-white=Mg,Al,Si,S,Cl,K,Ca gray1=Mg,Al,Si,Cl,K gray2=Zn,Mg,Al,Si,S,Ba black1=S,K black2=Mg,Si,S,Cl,K
- Automated GSR run of burned residue found: none
- Morphology BSE/SEM: can find 1um round
- Contents of burned residue: Cl,K Mg,Al,Ba,Cu,Zn,S,K,Fe Ba,Mg,Al,S,Cl,K Ba,K,S,Cl,Si Bs,K,Cl K,Cl,Al Ba,S



#73 Shogun Ground Spinning Flower





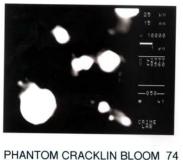


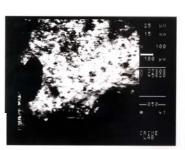


- **Pyrotechnic effect**: green and yellow ground spinner
- Contents of unburned device: gray = Mg,Ba,Al,Cl,K,Si Sr orange = Si,Al,Fe,K,Ti black = K,S,Si,Al,Mg,Fe
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: can find 4um round particles
- **Contents of burned residue**: K,Cl Ba,Si,Al,S,Cl,Ca,Fe,Sr K,S,Cl,Al,Si Al,Sr,Fe,Cu Al,Ba,Ca,Sr,K Cl,K,Ba,Al,Sr Al,Ba,Cl,K,Mg

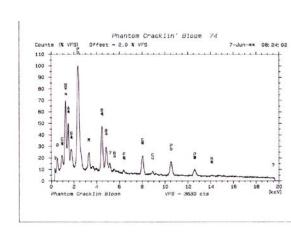


#74 Phantom Cracklin' Bloom







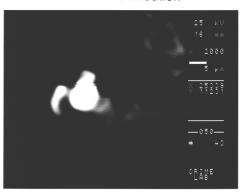


- **▶ Pyrotechnic effect**:ground spinner that crackles
- Automated GSR run of burned residue found: some Pb, Ba particles
- **Morphology BSE/SEM**: 1um spheroid particles
- **Contents of burned residue**: Pb,Ba,Mg,Al,Si,K,Cu Pb,Cu,K Pb,Cu,K,Mg,Si,Fe K,Cl,S,Ba, Si,Al Cl,Ba,Si,Al,S,K Ba,Al,Cu,Fe,Sr Ba,Si Cl,K,S Si,K,Pb,Cu Ba,K Cu,Ba,Al,S,Cl Pb,Cu,K Ba,K,Cl Al,Si,S,Cl,K

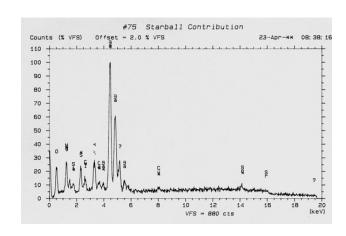


#75 Starball Contibution

#75 Starball Contribution







- Pyrotechnic effect: spins on ground and emits sparks, can jump
- **Contents of unburned device**: orange=Si,Al,Fe,K,Ti,Mg gray=Mg,Al,Sr,Cl,K,Ca black2=K,Si,Al,S black=K,Mg,Al,Si,S,Ca,Cl,Ba
- **♦** Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: nothing significant
- **Contents of burned residue**: K,S,Ba,Si,Mg,Al K,S K,S,Si,Al,Mg Ba,Mg,S Ba,Mg,K,S,Cl,Si,Al,Sr K,Cl Mg,Al,S,K Ba,K Ba,Al Si,S,K,Ca K,S,Si Sr,K Ca,K,Si Al,Si,K,Fe Si Mg,Al,Sr,K,Ca,Ba K,S,Cl

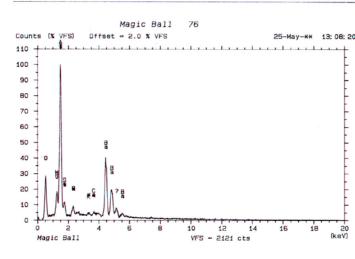


#76 Magic Ball Fireworks





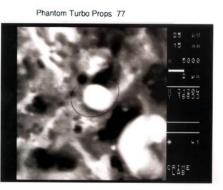




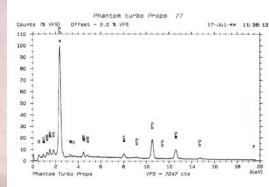
- **Pyrotechnic effect**: spins on ground emitting sparks and at end a balloon fills with gas
- **Contents of unburned device**: gray = Mg,Al,Cl,K,Ba,Si,S,Sb,Fe orange = Si,Al,Fe,K,Ti,S,Cl black1 = K,S,Si,Al,Mg,Fe black2 = Cl,K beige = Si,A,Fe,Ti
- Automated GSR run of burned residue found: none
- **Morphology BSE/SEM**: 100um bright round particle
- **Contents of burned residue**: Cl,K Al,Ba,Mg,Si,S,K,Ca K,Cl Cl,K,Si Fe,Si,Al,K Fe Si Al,Si S,Ca,Ba Si,S,Cl,K,Ba Al,Si,S,Cl,K,Ca,Ba Sb,S



#77 Phantom Turbo Props



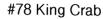


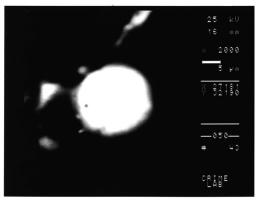


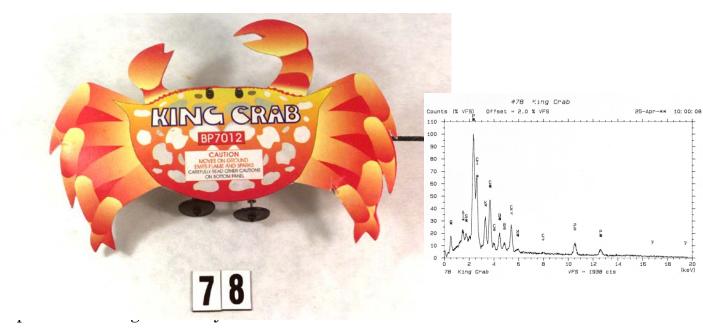
- **●** Pyrotechnic effect:
- **Contents of unburned device**: gray = Mg,Al,Cl,K,Ba off-white = Mg,Cl,Ca,Si,Al,Ba,K,S, black = K,Cl,S,Si,Mg,Al off-white1 = Mg,Ca,Cl,Si,Al silver = Ba
- Automated GSR run of burned residue found: some Pb, Ba particles
- **Morphology BSE/SEM**: can find 2um spheroid particles
- **Contents of burned residue**: Pb,Cl,K,Mg,Ba,Cu Ba,S Pb,Ba,Mg,Al,Cu Ba,Mg,Al Pb,Ba,K,Ca,Cl,Mg,Al,Si,Cu Pb,K,Ca,Cl Pb,Cl,K,Cu Pb,Cl,K,Cu,Al Mg,Al,K,Ca,Ba,Cu,Pb



#78 King Crab





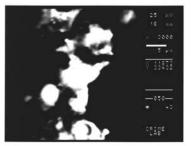


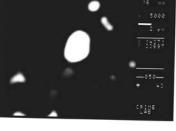
- **●** Pyrotechnic effect
- **6**[™] **Contents of unburned device**:white = Mg,Si,Cl,K black = K gray = K,Cl gold flake = Ti,Al
- **♦** Automated GSR run of burned residue found: some Pb Ba
- **Morphology** BSE/SEM: some 5 um bright spheroid particles
- Contents of burned residue: Ba,Mg,Al,K,Cu,Cl,S Ca,Si,Al,K,Cl K,S,Si,Al Cl,K Pb,Cl,Ca,K,Cr,Ba,Al,Si Pb,K,Ca,Cl Ba,K,S Mg,Cl,Ca Ba,S,Al,Mg,Cl,K,Cu Ba,Cu Al,Ba,K,Cl,S Mg,Al,Cl,K,Ba,Cu,Pb Al,K,Cl Ba,Cu Ma,Al,K,Ba,Cu

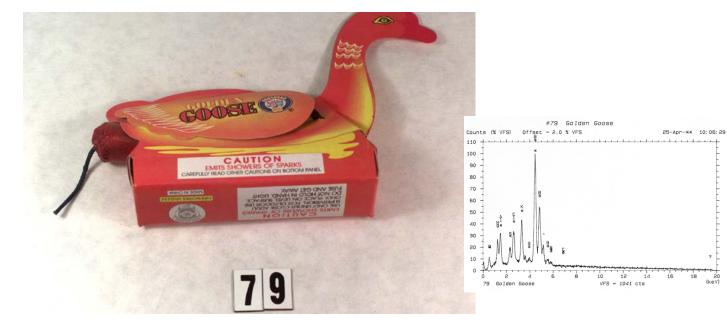


#79 Golden Goose





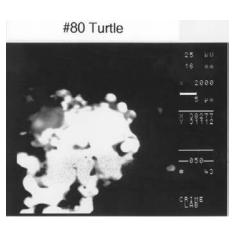




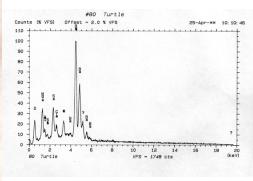
- Pyrotechnic effect: bright white flames then red and green sparks then whistles then yellow sparks out open wings
- **Contents of unburned device**:orange = Si,Al,Fe,K,Ti grey = Mg,Sr,Cl,Al,K,Ti, black = K,Si,Mg,Al
- **♦** Automated GSR run of burned residue found: none
- **Morphology BSE/SEM**: nothing significant
- **Contents of burned residue**: Cl,K Ba,Mg,Al,K,Cl,S Cl,Ba,K,S,Al,Mg Cl,K,Al,Si Sr,Cl,K Ba,Al,S,Cl,K Ba,Al Ba,Cl,Mg,Al K,S



#80 Turtle



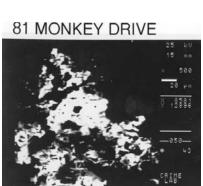


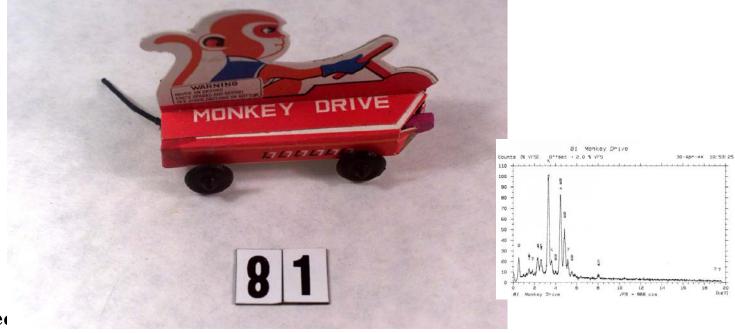


- Pyrotechnic effect: red and green flaming balls out back then crackles out the front
- **Contents of unburned device**:gray tube = Al,K,Ba,Mg,Si,S black tube = K,Cl,Mg,Al,Si,Ti black tube 2 = K,Si,S white = Mg,Si,Cl gray tube chunk = Al,Mg,K,Ba,S white tube = Mg,Si,Cl,K gray stars in black = Al,Ba,Mg black tube = K
- **♦** Automated GSR run of burned residue found: none
- **Morphology BSE/SEM**: nothing significant
- **Contents of burned residue**: K,Cl Ca,K,Cl,Si,Al Ba,S,Mg,Al,K,Cl,Si Cl,K Ba,Al,K,Cl Ca,K,Cl,Si,Al Ba,Al,Mg,K,Cl Ba,S,Cl,K Ba,Al,Mg Cl,K



#81 Monkey Drive



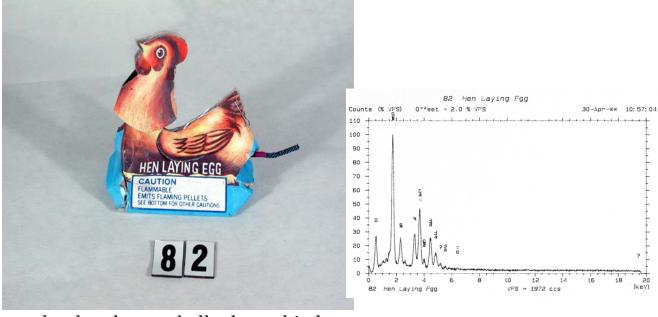


- **●** Pyrotechnic effective
- **Contents of unburned device**:white = Mg,Si,Ca pellet = Si,Al,K,Fe,Ti orange = Si,Al,Fe,K,Ti black/white = Ca,Cl,Sr,K,Al,Mg black star = Cl,K,Mg,Ba,Al,S,Si black star 2 = K,Ba,Cl,Al black=K
- Automated GSR run of burned residue found:none
- **Morphology BSE/SEM**:masses
- Contents of burned residue:K,Ba,Cl,S,Al,Cu K,Si,Cl,S,Al Ca K,Cl Al,Si,Fe Ba,K,Al,Mg,S Ba,K,Al,S,Cl Ba,Ca,K,Fe,Al,S,Cl



#82 Hen Laying Egg

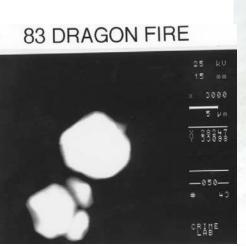




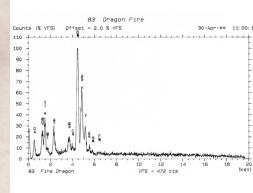
- Pyrotechnic effect: sparks and red and green balls then whistle
- Contents of unburned device:silver = Al,K,Fe black = K,Al,Si red star = Cl,K,Mg,Sr,Al white = K,Cl white 2 = Mg,Si,Cl
- Automated GSR run of burned residue found:none
- **Morphology** BSE/SEM:no round particles
- **Contents of burned residue**:Si,K,Ca,Mg,Al Si,K,Cl Mn,K,Si,Ca,S,Zn,Na K,Ca,Si,Fe,S K,Cl Ca,Cu,K,Fe,Si,S Ba,Ca,P,S Ba,K,S,Al,Si Zn,Ca,K,S Zn,Ba,S Ca,Si,Fe Ba,Ca,Zn



#83 Fire Dragon





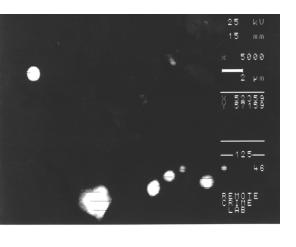


- Pyrotechnic effect: very bright sparks with green flame then whistle explosion
- **Contents of unburned device**:gray = Mg,Al,Ti orange/gray = Si,Al,Ca,K,Fe orange = Cl,K,Si,Al,Ba white = Cl,K
- Automated GSR run of burned residue found:none
- **Morphology** BSE/SEM:can find 5um round particles
- **6[™] Contents of burned residue**:Ba,K,Cl,Al,Mg Ca,S,Ba,Si,Mg,Al,Fe Ba,S,Al,Mg,Cl,K K,Cl Al,Mg,Ba,S Ba,Al,Cu

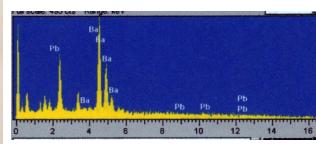


#84 Signal Flare

Strobe







- **♦ Pyrotechnic effect**: very bright strobe
- **Contents of unburned device**: silver = Mg,Al,Ba dark gray = Ba,K,S,Mg,Al
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: many 1um spheroid particles
- **6**[™] **Contents of burned residue**: Ba,Mg,Al,S Ba,Mg,Al,S,K Ba,Al,Mg,Ca,Si,Fe Ba,Al



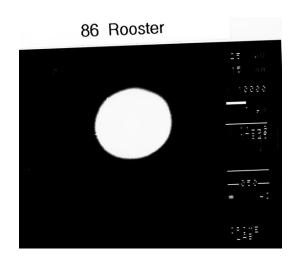
#85 Rhinoceros



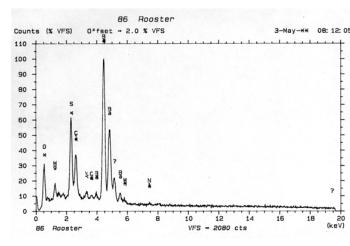
- Pyrotechnic effect: very bright red flame with sparks then crackles then bright yellow flame out front with ending whistle shot
- Contents of unburned device: grey = Cl,K,Al,Mg white = K,Cl,Si orange = Si,Al,Fe,K gray = Sr,Mg,Al,K,Cl black = K,Si,Al,S light gray = Cl,K,Sr,Mg,Al dark gray = Cl,K,Mg,Al,S
- Automated GSR run of burned residue found:some Pb,Ba particles
- Morphology BSE/SEM:plenty of 1 to 10um spheroid particles
- **Contents of burned residue**:Pb,Cu,K,Ba,Mg,Al,Cl,Si Ba,Mg,Al,Cl,K Cu,Ba,Cl,Mg,Al K,Cl Ba,Cl,S,Mg,Al,K Pb,K,Cu,Mg,Al K,Cl,Al Cu,Al,Pb Ba,Pb,Cl,K,Mg,Al,Cu Ba,S,Cl,Al,Si Sr,Mg,Al,Pb,Cu



#86 Rooster



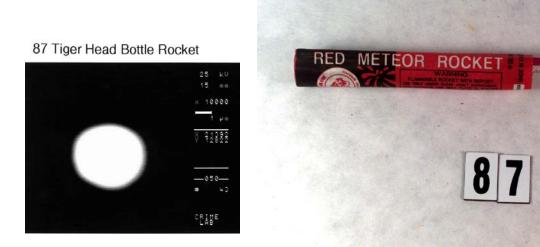


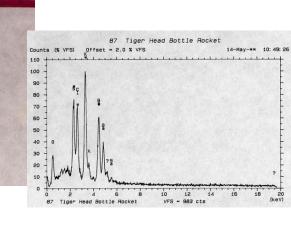


- **Pyrotechnic effect**:crackles
- Contents of unburned device:black 2x = Mg, Cl,Ba,Al,S,K black = K,Mg,Al,Ba,S,Cl white = Mg,Ca,Si,Cl white = K,Cl black x = Mg,S,Ba,Al,Si
- **♦** Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: can find 5um spheroid particles
- Contents of burned residue: Ba,Sr,Ma,Al,S,K,Cl,Ca Ba,S,Cl,Mg,K,Ca,Al K,Cl Ba,K,Cl,Sr Ba,K,Cl



#87 Tiger Head Red Meteor Rocket





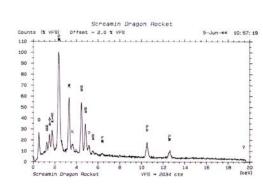
- **▶ Pyrotechnic effect**: shoots up with red pop
- **Contents of unburned device**: white=K,Cl,Al,Mg orange=Si,Al,Fe,K,Mg,Ti off-white=Mg,Al,Cl,Ba,S,K,Si,Ca gray=Mg,Al,Cl,K black2=S,K,Mg,Al,Cl,Ba,Si,K black1=K,Si,Mg,Al,S,Cl
- Automated GSR run of burned residue found:none
- Morphology BSE/SEM:can find 5um spheroid particles
- Contents of burned residue:K,S,Si,Al Ba,K Sr,Al,K,S,Mg K,Cl K,S,Cl,Ba K,S,Cl Ba,Sr,Si,K,S Al,K,Fe,Ce Sr,Al,K



#88 Screaming Dragon Rocket



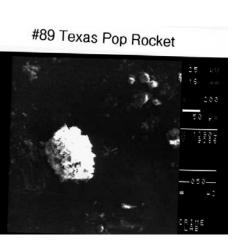


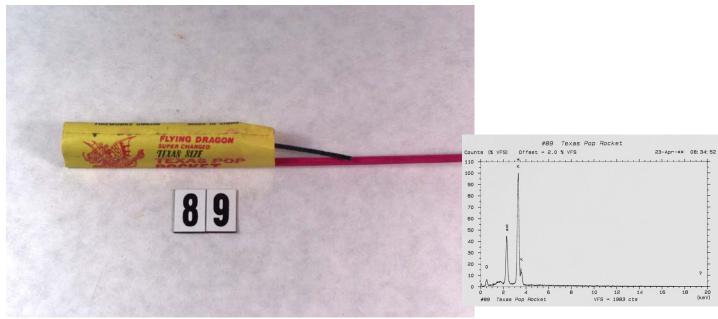


- Pyrotechnic effect: whistles loud on the way up then sparkles
- **Contents of unburned device**: black2 = K,Mg,Al,S,Cl,Si white = K,Cl black/orange ball = K,Mg,Al,Pb,Cu,Ti,Si black1 = K,S,Mg,Si,Ba
- **♦** Automated GSR run of burned residue found: some Pb, Ba particles
- **Morphology** BSE/SEM: small bright not very round particles
- **Contents of burned residue**: K,Ba,S,Cl,Al,Mg K,S,Cl,Ba,Al,Mg S,Cu,K K,Cl Pb,Cu,K Pb,Al,Cl,K,Cu Ba,K,Pb Cl,K,Ba,Pb Ba,K,Cl,Cu,Pb Ba,K Pb,Ca Pb,K,Cu,Cl Ba,S,K Pb,K K,S,Cl,Cu,Pb Cl,K Pb,K,Cu



#89 Texas Pop Rocket

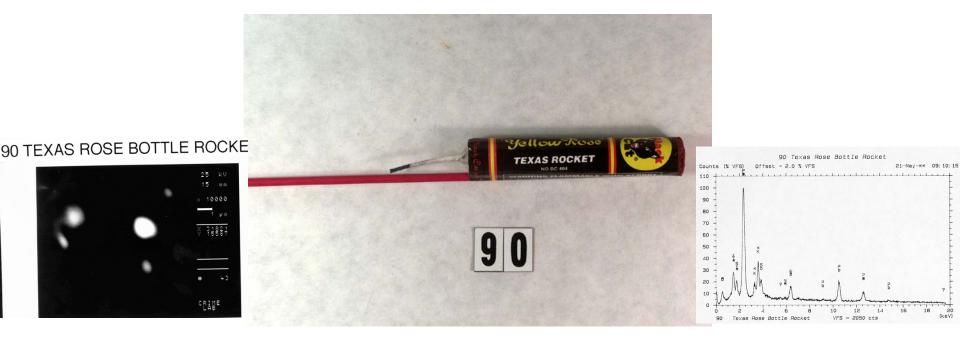




- Pyrotechnic effect: does not go very high then pops loud
- **Contents of unburned device**: orange = Si,Al,Fe,K,Cl,S gray = Al,Cl,K,Mg,Si white = Mg,Si,Cl,Ca,S,Al,K,Fe black = K,S,Si
- **♦** Automated GSR run of burned residue found: none
- **Morphology BSE/SEM**: nothing significant
- Contents of burned residue: K,S Si,Al,K,Fe K,Si,Al K,Cl Cu,Zn K,S,Sr,Al Ti,Fe,K,S Ba,K,Al



#90 Yellow Rose Texas Rocket

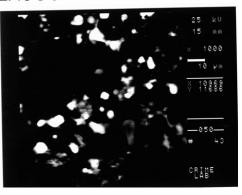


- **Pyrotechnic effect**: shoots up very high and explodes
- **Contents of unburned device**: white=Mg,Cl,Ca,Si,S,Al orange=Si,Al,Fe,K,Si,Mg,Ti gray=Al,S,Cl,K,Sb,Mg,Si,Fe,Mn,Zn,Pb black2=K,Si,Al,S,Mg black=K,S,Si,AL,Mg
- **♦** Automated GSR run of burned residue found:Pb,Sb
- **Morphology** BSE/SEM: 2um spheroid
- **Contents of burned residue**: Pb,Sb,Al,Si,K,Fe Al,K,Fe,Pb K,S Mg,Cl,Ca,Si

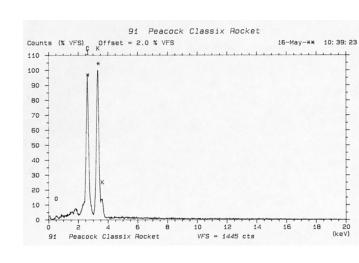


#91 Peacock Classicx Rocket





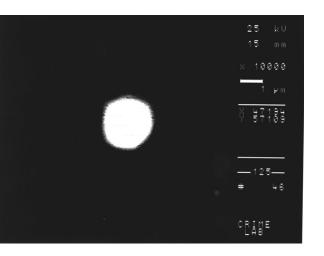


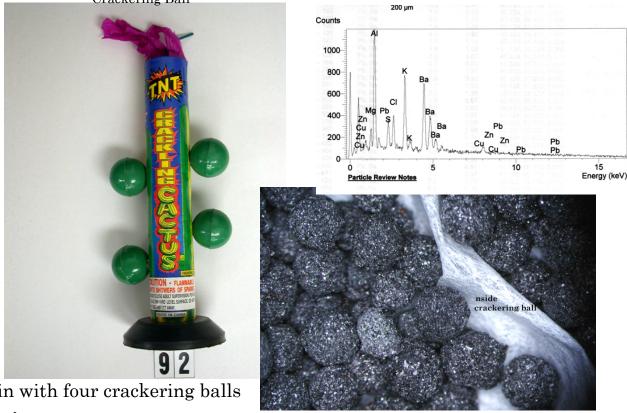


- **Pyrotechnic effect**:shoots up and different colored balls pop out
- Contents of unburned device: gray=K,Cl,S,Si,Al,Cu black2=S,Cl,K,Cu black1=K,S,Si,Mg beige=Si,Al,K,Ti,Fe
- **♦** Automated GSR run of burned residue found: none
- **6**[™] **Morphology BSE/SEM**: not good
- Contents of burned residue: K,Cl,S,Si,Al Ca,K,Si,Cl,Al K,Cl Cl,K K,Cl,S Cl,K,Ca Mg,Al,Sr,Cl,K,Ca Sr,Al,Ba,Ca,K,S,Cl K,Ca,Al



#92 Crackling Cactus





- ► **Pyrotechnic effect**: fountain with four crackering balls
- **Contents of unburned device**:black=K,Si,S silver ball = Cl,K,Mg,Al,Cu,Sr crackering ball outside = K,Mg,Al,S,Cl inside crackering ball = Mg,Al,Cu,K,S,Cl
- **♦** Automated GSR run of burned residue found: Pb,Ba
- **Morphology BSE/SEM**: 2um spheroid particles
- Contents of burned residue: Ba,Cl,K,Mg,Al Ba,Si,K,Cl,S Cu,Ba,Mg,Al,Cl,K,S Sr,Cl,K Ba,S,K,Cl,Cu,Mg,Al Cu,K,Mg,Al,Cl,S Mg,Al,Pb,K Pb,K



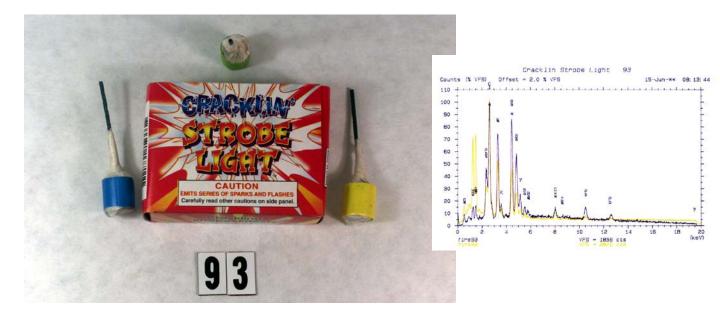
#93 Cracklin' Strobe Light

strobe



CRACKLIN STROBE LIGHT 93





- **Pyrotechnic effect**: long lasting bright pulses and crackle sparks
- **Contents of unburned device**: gray = Pb,S,Cl,K,Cu,Mg,Al brick red balls=Al,Mg,Pb,Cu,Si,Fe black ball = Cl,K,Ba,S,Mg,Al
- Automated GSR run of burned residue found: some Pb, Ba particles
- **Morphology** BSE/SEM: can find 2um spheroid particles
- **Contents of burned residue**: Ba,Cl,Mg,Al,K,Cu,Pb Ba,Cl,Al Cl,K,Pb,Ba,Mg,Al,Cu Cl,Mg,Al,K,Ba,Pb,Cu Pb,Cu,Cl,K Ba,Cl,K Al,Cl,K,Ba,Pb Ba,Cl,K Mg,Al,Cl,K,Ba Ba,Mg,Al,Cl



#94 Pro Magnum Silver to Crackle.. et al

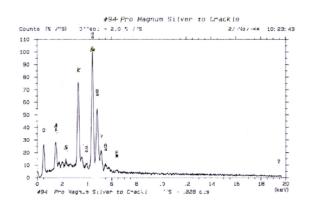


94 Pro Magnum Silver to Crackle



mortar





- Pyrotechnic effect: shoots up and explodes in sky silver streams that then crackle as they fall
- **Contents of unburned device**: beige=Si,K gray1=Si,S,K gray2=Cu,Mg,Al,S,Cl,K,Ba gray3=Mg,Al,Si,S,Cl,K
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: large bright particles not round
- **6 Contents of burned residue**: K,Cl Ba,Al,K S,K Al,Si,S K,Ca



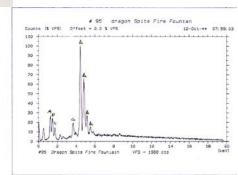
#95 Dragon Spits Fire fountain

ground animal

#95 Dragon Spits Fire Fountain



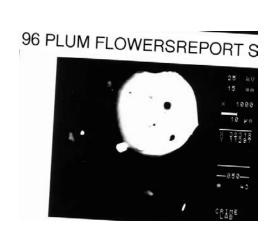




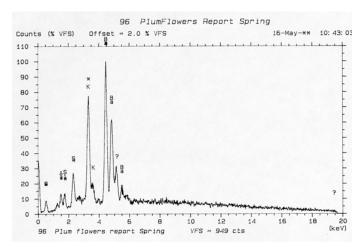
- **Pyrotechnic effect**: very bright white fountain then whistles
- Contents of unburned device: black = K,S,Ai,Si,Fe gray1 = Al,K,Mg,Ba,Si,S,Cl,Fe,Cu,Zn off-white = Mg,Si,Cl,Ca,K,S,Fe orange = Si,Al,Ca,K,Fe,Ti,S white = Mg,Si,Cl,Ca,S,Fe,K
- Automated GSR run of burned residue found: couple of Ba particles
- **Morphology BSE/SEM**: can find some 3-5um round particles
- **Contents of burned residue**: Ba,Mg,Al,Si,Ca Ba,S,Mg,Al Al,Fe Ba,Al,S,Cl Ba,Al,S,Ca Ba,S Ba,Si,Al,Ca Al,Ba,Mg Ba,Ca,Zn,Si,S Ba,Al,Mg,S Fe Si,K Pb,K,Ca K K,Mg,Si,Ba



#96 Plum Flowers Report Spring





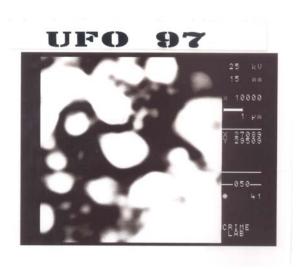


- **Pyrotechnic effect**: emits sparks, flame, and some crackles
- **Contents of unburned device**: gray=K,Cl,S,Si,Al,Cu black2=S,Cl,K,Cu black1=K,S,Si,Mg beige=Si,Al,K,Ti,Fe
- ◆ Automated GSR run of burned residue found: none
- **Morphology BSE/SEM**: 1-5um spheroid particles
- **Contents of burned residue**: Ba,K,S,Si,Al,Mg,Fe Si,Al,Ca,S,K,Ti,Zn Ca,Si,Al,S,Ba,Zn K,Ba Al,Si Ti,K,Ca,Fe Ba,K,S,Al Pb,K Ba,Zn,K,S,Si Si,Al,K,Fe K,S,Al Cl,K,Sr

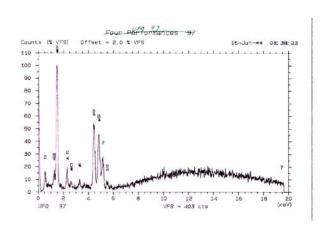


#97 UFO

ground spinner



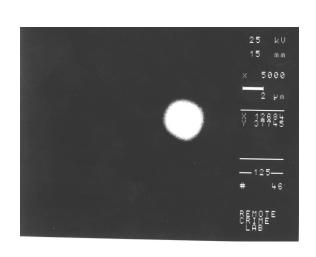




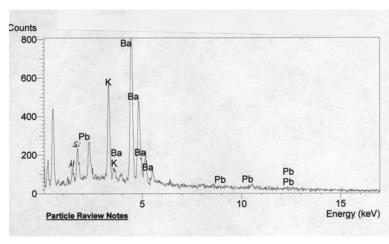
- Pyrotechnic effect: whistles, spins, and flies up
- **Contents of unburned device**: white = K,Cl,Si,Mg off-white = Mg,Si,Cl,Ca,K,S,Al,Fe orange = Si,Al,Fe,K,Mg,Ti,S off-white = Mg,Si,Cl,S,Al,Ca,Ba,K black = K,Mg,Al,S,Si,Zn
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: can find 1um round particles
- **Contents of burned residue**: K,S,Cl,Mg,Al Al,Ba,S,Mg Ba,Al,Mg,Ca Ba,Al,Mg,S,Ca Ba,Cl,K Mg,Al,S,Cl,K Ba Ba,Ca,Al,K Ba,Si,Al,K,Ca,Cl,Mg Cl,K Ba,Mg,Al,S Ba,Ca,Mg,Al,Si



#98 2 Cool Fountain



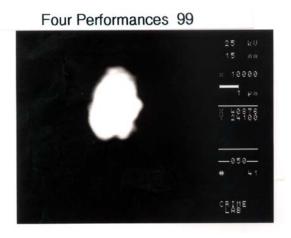




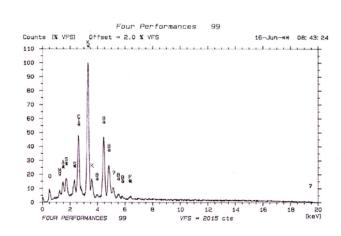
- Pyrotechnic effect: gold and silver sparks then purple and gold fish ending in all colors too cool!
- **Contents of unburned device**: orange=Si,Al,K,Ti,Fe gray3=Mg,Al,S,Ba,Si,Cu,K,Zn gray2=Mg,Al,S,K,Si,Ba,Ca,Cu,Zn gray1=S,Mg,Al,Cu,Ba,K,Zn black=K,Si,Ca,Mg,Al
- **♦** Automated GSR run of burned residue found: Pb,Ba
- Morphology BSE/SEM:can find 5um spheroid
- **6[™] Contents of burned residue**: K,Ba,Pb,Cu Ba,K,S Ba,K,S,Cu S,Ba,K Sr,K Fe,K K,S,Cl,Cu,Pb Cu,S,K K,Cl,Cu K,S Ba,K,Pb,Si,Al



#99 Four Performances



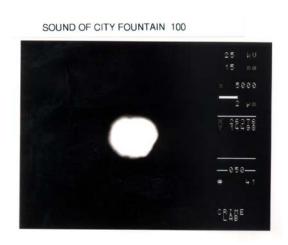




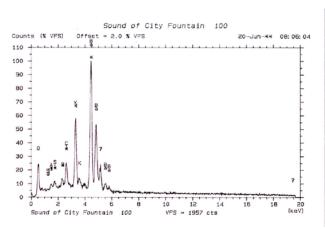
- **● Pyrotechnic effect**:sparks
- **Contents of unburned device**: black3 = K,S,Si,Al,Fe gray = Mg,Al,Cl,Ba,K,S,Si red = Si,Al,S,K,Cu,Zn black1 = K,Si,Al,S,Fe,Mg black2 = K,Si,Ca,Al,Mg,Na,Fe orange = Si,Al,Fe,K,Ti,S
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: can find 5um bright not round particles
- **Contents of burned residue**: S,K K,Ba,Cl,S,Mg,Al K,Cl,S,Mg,Al Ba,K Ba,Al,K Ba,K,S,Al Ba,Cl,K Cl,K S,K K,S,Cl Ba,Mg,Al,K



#100 Sound of City Fountain







- Pyrotechnic effect: loud whistle fountain
- **Contents of unburned device**: orange1 = Si,Al,Fe,K,Ti,Mg black = K,Cl,S,Si,Al,Mg gray = Mg,Al,Cl,Ba,Ca,K,Na,Si white = K,Cl,S,Fe
- Automated GSR run of burned residue found: none
- **Morphology** BSE/SEM: can find 6um round particles
- Contents of burned residue: Ba,K,S,Mg,Al,Cl,Si K,Cl,Si,Al Al,Ba,Zn,Ca,Pb Ba,K,S Ba,Al,Cl,K,Ca Al,Ce,Ti,K Cl,K